Load IAR

An IAR is an Inventory Archive - all inventory, or an object, image, mesh, or a folder. You click the Menu to load a Free IAR from the Outworldz, and a list of free IARs appears:

The name, file size, and the credits/license for the IAR appears when you hover your mouse over the photo.

You can search for an IAR.

Graphical user interface, website

Description automatically generated

After clicking a desired Item, The systemwill show an avatar First and Last Name box.

Graphical user interface, application

Description automatically generated

The default is "/", but you can load your IAR to the Inventory with "/Objects", or to a specific folder, such as /Textures.

The inventory will load in one of the Dos boxes.

You may need to re-login in order to see your new inventory item.

## Links:

<http://opensimulator.org/wiki/Inventory_Archives>